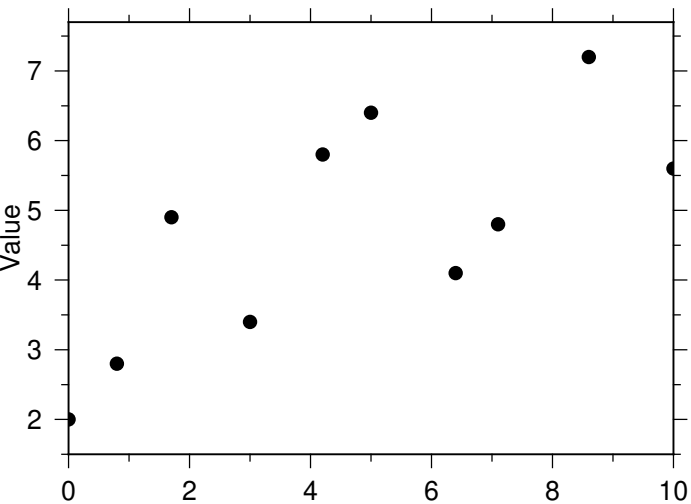
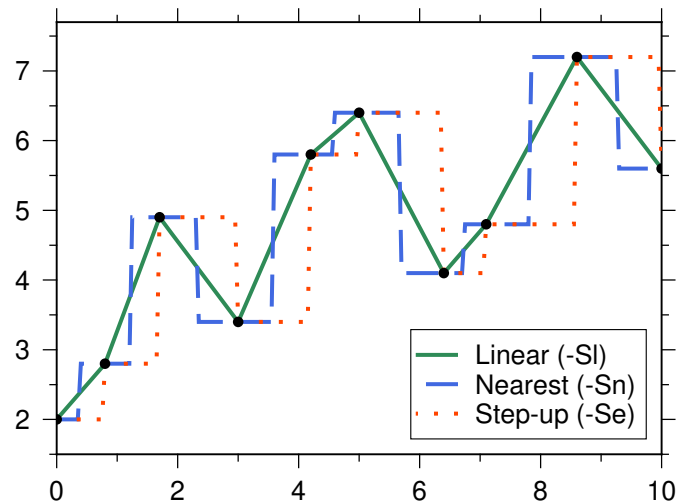


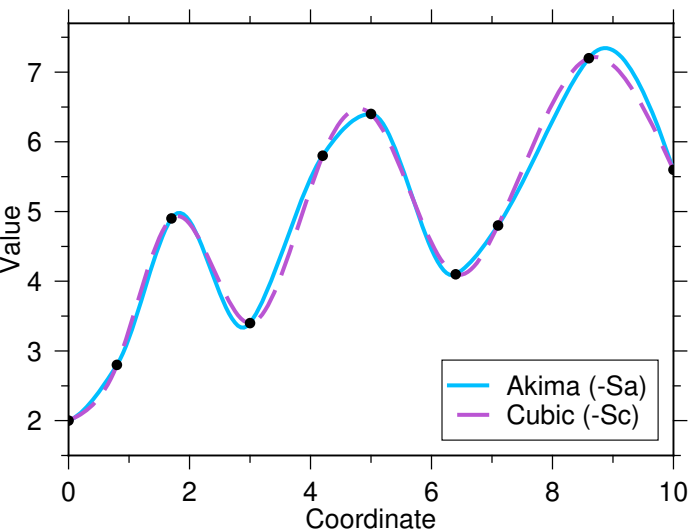
(a) Irregular input



(b) Local methods



(c) Interpolating splines



(d) Smoothing spline

